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ADVANCED 3DS MAX 5: MODELING AND ANIMATING



BPB Publications, 2003. Softcover. Book Condition: New. First edition. This book contains a unique collection of advanced projects developed with 3ds max 5. It enables reader to realize the full power of the software and improve their skills with step-by-step instructions detailing how to build complex figures and full-motion animation. Addressed to both beginners and skilled users, this book takes the reader from modeling still life to animating photorealistic and fantasy characters in a variety of natural and artificial environments...

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- Authored by Kulagin
- Released at 2003



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