



## Gadgets and Games

By Chris Oxlade

Capstone Global Library Ltd. Paperback. Book Condition: new. BRAND NEW, Gadgets and Games, Chris Oxlade, Did you know that all gadgets and games have a life cycle? That's what we call the stages from their design, manufacture, and sale to their use, maintenance, and disposal. This book explains what happens during these stages, such as prototyping, the sourcing of components, the production process, the decisions made by designers and engineers, and recycling.



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