How to Program a Mobile Game (Paperback)

By Duong Tran

Createspace Independent Publishing Platform, 2017. Paperback. Condition: New. Language: English . Brand New Book ***** Print on Demand *****.Mobile App Developer Mobile App Development Flow Mobile App Architecture iOS Architecture Xcode Android Architecture Android Studio Universal Windows Platform Visual Studio (add-on Xamarin) Flappy Bird using Swift Flappy Bird using Java Flappy Bird using Csharp Flappy Bird using HTML/JavaScript Multiplayer Online Game Server.

READ ONLINE
[9 MB]

Reviews

This written publication is wonderful. It really is loaded with knowledge and wisdom You will not really feel monotony at at any time of your time (that's what catalogues are for relating to if you ask me).
-- Desmond Becker

Absolutely essential go through publication. I am quite late in start reading this one, but better then never. You will not feel monotony at at any time of the time (that's what catalogues are for regarding if you ask me).
-- Ambrose Thompson II