



How to be a Graphic Designer, without Losing Your Soul (2nd Revised edition)

By Adrian Shaughnessy

Laurence King Publishing. Paperback. Book Condition: new. BRAND NEW, How to be a Graphic Designer, without Losing Your Soul (2nd Revised edition), Adrian Shaughnessy, Graphic designers constantly complain that there is no career manual to guide them through the profession. Design consultant and writer Adrian Shaughnessy draws on a wealth of experience to provide just such a handbook. Aimed at the independent-minded, it addresses the concerns of young designers who want to earn a living by doing expressive and meaningful work and avoid becoming a hired drone working on soulless projects. It offers straight-talking advice on how to establish your design career and suggestions - that you won't have been taught at college - for running a successful business. This revised, extended edition includes all-new chapters covering professional skills, the creative process, and global trends, including green issues, ethics and the rise of digital culture. The book contains all-new imagery, and the previous interviews have been replaced with new ones, each focusing on a specific issue of importance to graphic designers.



Reviews

This book is definitely not straightforward to get started on studying but extremely exciting to read. It is really simplistic but shocks in the 50 percent of the ebook. Once you begin to read the book, it is extremely difficult to leave it before concluding.

-- Ally Reichel

This publication is amazing. It is definitely basic but shocks in the fifty percent of your publication. You wont feel monotony at anytime of your own time (that's what catalogues are for concerning if you question me).

-- Prof. Kirk Cruickshank DDS