



## Computer Vision Using Local Binary Patterns

By Matti Pietikainen, Abdenour Hadid, Guoying Zhao

Springer London Ltd, United Kingdom, 2013. Paperback. Book Condition: New. 2011 ed.. 235 x 155 mm. Language: English . Brand New Book \*\*\*\*\* Print on Demand \*\*\*\*\*.The recent emergence of Local Binary Patterns (LBP) has led to significant progress in applying texture methods to various computer vision problems and applications. The focus of this research has broadened from 2D textures to 3D textures and spatiotemporal (dynamic) textures. Also, where texture was once utilized for applications such as remote sensing, industrial inspection and biomedical image analysis, the introduction of LBP-based approaches have provided outstanding results in problems relating to face and activity analysis, with future scope for face and facial expression recognition, biometrics, visual surveillance and video analysis. Computer Vision Using Local Binary Patterns provides a detailed description of the LBP methods and their variants both in spatial and spatiotemporal domains. This comprehensive reference also provides an excellent overview as to how texture methods can be utilized for solving different kinds of computer vision and image analysis problems. Source codes of the basic LBP algorithms, demonstrations, some databases and a comprehensive LBP bibliography can be found from an accompanying web site. Topics include: local binary patterns and their variants in spatial...



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